# Package 'tutorial.helpers'

January 17, 2024

Title Helper Functions for Creating Tutorials
Version 0.2.6
<b>Description</b> Helper functions for creating, editing, and testing tutorials created with the 'learnr' package. Provides a simple method for allowing students to download their answers to tutorial questions. For examples of its use, see the 'r4ds.tutorials' and 'primer.tutorials' packages.
<b>Depends</b> R (>= $4.1.0$ )
License MIT + file LICENSE
Encoding UTF-8
RoxygenNote 7.2.3
VignetteBuilder knitr
<b>Suggests</b> checkmate, knitr, roxygen2, rsconnect, rvest, testthat (>= 3.0.0), tidyverse
Config/testthat/edition 3
Imports dplyr, grDevices, gridExtra, learnr, parsermd, purrr, readr, rmarkdown, rstudioapi, shiny, stringr, tibble
<pre>BugReports https://github.com/ppbds/tutorial.helpers/issues</pre>
<pre>URL https://ppbds.github.io/tutorial.helpers/</pre>
NeedsCompilation no
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Repository CRAN
<b>Date/Publication</b> 2024-01-17 00:00:02 UTC
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check\_current\_tutorial

Check current tutorial

#### **Description**

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An add-in for formatting tutorials.

Uses format\_tutorial() to format the tutorial Rmd open in the current editor

#### Usage

check\_current\_tutorial()

check\_tutorial\_defaults

Confirm that a tutorial has the recommended components

#### Description

There are three code components: the use of a copy-code button, an information request, and a download page. It is tricky to know where to store the "truth" of what these components should look like. For now, the truth is defined as the skeleton. Rmd which defines the template for creating a new tutorial.

All tutorials should also have library(learnr) and library(tutorial.helpers), both of which exist in the skeleton

#### Usage

```
check_tutorial_defaults(tutorial_paths)
```

# **Arguments**

tutorial\_paths Character vector of the paths to the tutorials to be examined.

#### Value

No return value, called for side effects.

#### **Examples**

```
check_tutorial_defaults(tutorial_paths = return_tutorial_paths("tutorial.helpers"))
```

```
determine_code_chunk_name
```

Determine the code chunk name of a new exercise in a tutorial.

#### **Description**

Determine the code chunk name of a new exercise in a tutorial.

# Usage

```
determine_code_chunk_name(file_path = NULL)
```

# **Arguments**

file\_path

Character string of the file path to the tutorial

#### Value

The section id of the exercise based on its section

```
determine_exercise_number
```

Finds the number of the next exercise in a tutorial

# Description

Finds the number of the next exercise in a tutorial

# Usage

```
determine_exercise_number(file_path = NULL)
```

#### **Arguments**

file\_path

Character string of the file path to the tutorial

# Value

The next exercise number based on the file argument or the active document.

format\_tutorial

Re-format a tutorial

# Description

A function for formatting tutorial Rmd files. Used by check\_current\_tutorial() to re-format the currently open tutorial in RStudio. It renumbers the exercises so that they are in order. It ensures that chunk labels use this numbering, along with the section title.

# Usage

```
format_tutorial(file_path)
```

#### **Arguments**

file\_path

Character string.

#### Value

Formatted document with correct exercise, hint and test chunk labels.

# **Description**

Grabs information from the learnr session environment, not directly from the session object itself. Since we are using the session environment, we currently don't (?) have a way to save the environment and hence can't test this function.

# Usage

```
get_submissions_from_learnr_session(sess)
```

#### Arguments

sess

session object from shiny with learnr

#### Value

a list which includes the exercise submissions of tutorial

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knit\_tutorials

Knit a set of tutorials

# **Description**

We define "testing" a tutorial as (successfully) running render() on it. This function renders all the tutorials provided in tutorial\_paths. There is no check to see if the rendered file looks OK. If a tutorial fails to render, then (we assume!) an error will be generated which will then filter up to our testing rig.

# Usage

```
knit_tutorials(tutorial_paths)
```

#### **Arguments**

tutorial\_paths Character vector of the paths to the tutorials to be knitted.

#### Value

No return value, called for side effects.

# **Examples**

```
knit_tutorials(tutorial_paths = return_tutorial_paths("tutorial.helpers"))
```

make\_exercise

Add a tutorial code exercise or question to the active document

#### **Description**

When writing tutorials, it is handy to be able to insert the skeleton for a new code exercise or question. We bind make\_exercise() and friends as an RStudio add-in to provide this functionality. Note that the function determines the correct exercise number to use and also adds appropriate code chunk names, based on the exercise number and section title.

#### Usage

```
make_exercise(type = "code", file_path = NULL)
make_no_answer()
make_yes_answer()
```

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#### Arguments

type Character of question type. Must be one of "code", "no-answer", or "yes-

answer".

file\_path Character path to a file. If NULL, the RStudio active document is used, which

is the default behavior. An actual file path is used for testing.

#### **Details**

It appears that the RStudio addins must have function names only as the Binding value. In other words, you can't have make\_exercise(type = 'no-answer') as the value. So, we need two extra functions — make\_no\_answer() and make\_yes\_answer() —which just call make\_exercise() while passing in the correct argument.

#### Value

Exercise skeleton corresponding to the type argument.

return\_tutorial\_paths Return all the paths to the tutorials in a package

# **Description**

Takes a package name and returns a character vector of all the paths to tutorials in the installed package. Assumes that every Rmd file in inst/tutorials/\*/ is a tutorial, which should be true.

#### Usage

```
return_tutorial_paths(package)
```

#### **Arguments**

package Character vector of the package name to be tested.

#### Value

Character vector of the full paths to all installed tutorials in package.

# **Examples**

```
return_tutorial_paths('learnr')
```

#### **Description**

This functions sets the pkgType global option to "binary" in your .Rprofile. New R users, especially those on Windows, should never install from source. Doing so fails too often, and too confusingly. It also sets the value for this R session. So, you do not need to either restart R nor source the .Rprofile by hand.

You can examine your .Rprofile to confirm this change with usethis::edit\_r\_profile()

#### Usage

```
set_binary_only_in_r_profile()
```

#### Value

No return value, called for side effects.

#### **Description**

This function changes RStudio settings in order to make learning easier for new users. These settings are stored in: ~/.config/rstudio/rstudio-prefs.json. The most important changes are save\_workspace to "never", load\_workspace to FALSE, and "insert\_native\_pipe\_operator" to TRUE. All those changes are good for any user, new or old.

We also change show\_hidden\_files to TRUE, rmd\_chunk\_output\_inline to FALSE, source\_with\_echo to TRUE, and packages\_pane\_enabled to FALSE. These settings make RStudio less confusing to new users.

The last two changes are setting both rainbow\_parentheses and syntax\_color\_console to TRUE. We *think* that these settings make coding errors less likely.

#### Usage

```
set_rstudio_settings()
```

#### Value

No return value, called for side effects.

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submission\_server

Tutorial submission functions

#### **Description**

The following function was modified from Colin Rundel's learnrhash package, available at https://github.com/rundel/learnrha Note that when including these functions in a learnr Rmd document it is necessary that the server function, submission\_server(), be included in an R chunk where context="server".

#### Usage

```
submission_server(session)
submission_ui
```

#### **Arguments**

session

Session object from Shiny with learnr.

# **Format**

An object of class shiny. tag of length 3.

#### Value

No return value, called for side effects.

An object of class shiny.tag.

# **Examples**

```
if(interactive()){
   submission_server(sess)
}
if(interactive()){
   submision_ui
}
```

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write_answers	Write tutorial answers to file	

# Description

Take a tutorial session, extract out all the submitted answers, and write out a file — either as html, rds or pdf — with all of those answers.

#### Usage

```
write_answers(file, session, is_test = FALSE)
```

#### **Arguments**

file	Location to render answers to. Output file type determined by file suffix. Acceptable values are "html", "rds" and "pdf".
session	Session object from Shiny with learnr.
is_test	TRUE/FALSE depending on whether or not we are just testing the function. Default is TRUE.

#### **Details**

We only keep track of the questions/exercises that the student has completed. So, if she only answers three questions, the resulting output will only have 6 rows (the three answers plus the header row plus the first row with tutorial info plus the last row with the time taken). The other obvious approach is to keep all the questions/exercises and leave unanswered ones as NA. Not sure if that approach is better, or even possible.

# **Examples**

```
if(interactive()){
  write_answers("outfile.pdf", sess)
}
```

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