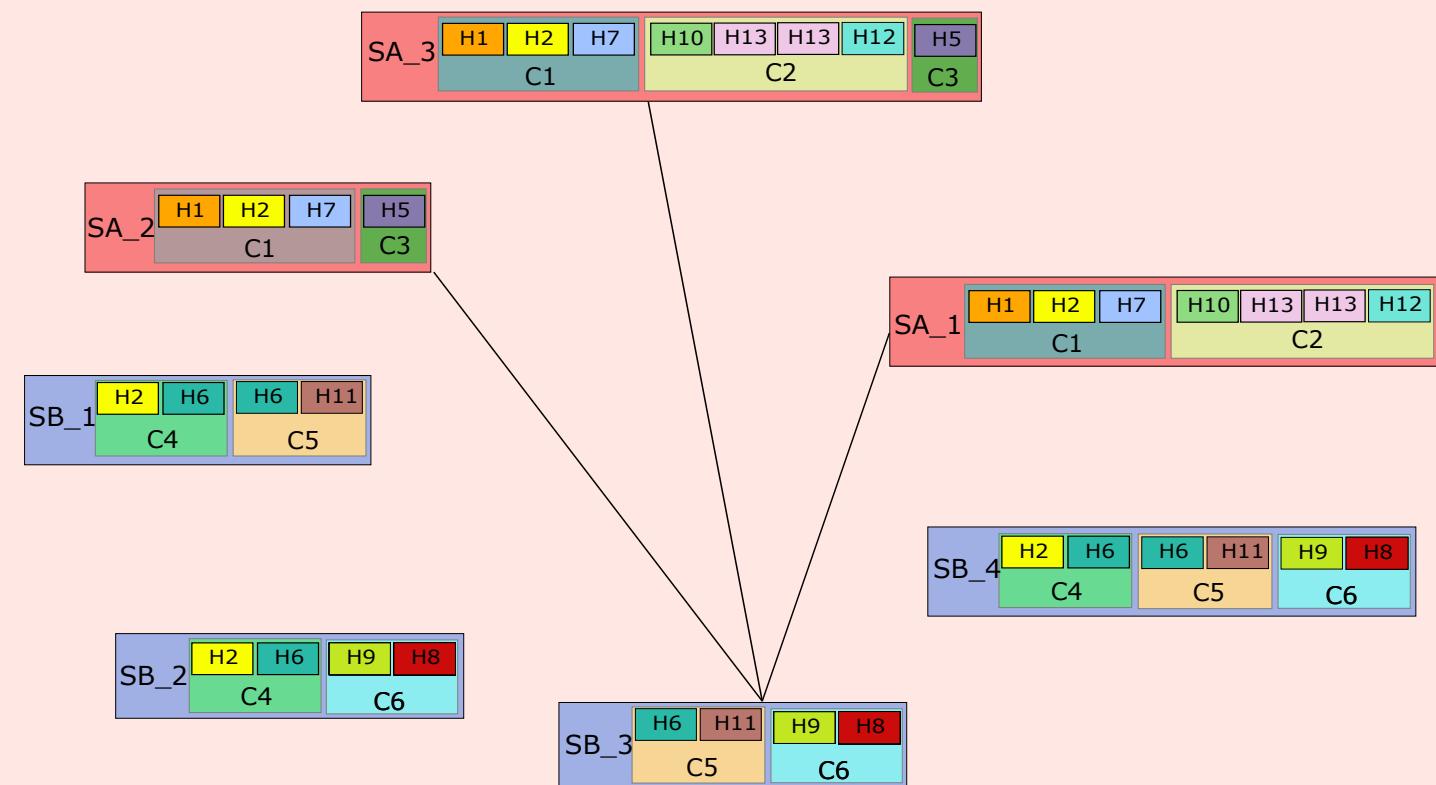


# E- Computing solutions

## Step 1

Build a graph of Systems  
(edges between compatible Systems)



## Step 2

Compute the scores of maximal cliques

SA_3	H1 H2 H7	C1	H10 H13 H13 H12	C2	H5	C3	SB_3	H6 H11	C5	H9 H8	C6	4.25 + 3.0 = 7.25	best_solution.tsv
SA_2	H1 H2 H7	C1	H5	C3	SB_3	H6 H11	C5	H9 H8	C6	3.25 + 3.0 = 6.25			all_best_solutions.tsv
SB_1	H2 H6	C4	H6 H11	C5						2.0			
SB_2	H2 H6	C4	H9 H8	C6						3.5			
SB_3	H6 H11	C5	H9 H8	C6	SA_1	H1 H2 H7	C1	H10 H13 H13 H12	C2	3.0 + 3.75 = 6.75			
SB_4	H2 H6	C4	H6 H11	C5	H9 H8	C6				3.5			